4.8

Analyzing Graphs of Polynomial Functions For use with Exploration 4.8

Essential Question How many turning points can the graph of a polynomial function have?

EXPLORATION: Approximating Turning Points

Go to BigIdeasMath.com for an interactive tool to investigate this exploration.

Work with a partner. Match each polynomial function with its graph. Explain your reasoning. Then use a graphing calculator to approximate the coordinates of the turning points of the graph of the function. Round your answers to the nearest hundredth.

a.
$$f(x) = 2x^2 + 3x - 4$$

b. $f(x) = x^2 + 3x + 2$

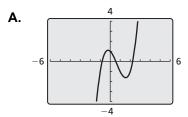
c.
$$f(x) = x^3 - 2x^2 - x + 1$$

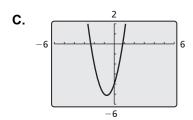
e.
$$f(x) = x^4 - 3x^2 + 2x - 1$$

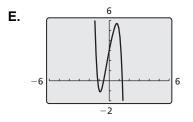
d.
$$f(x) = -x^3 + 5x - 2$$

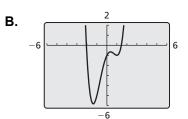
f.
$$f(x) = -2x^5 - x^2 + 5x + 3$$

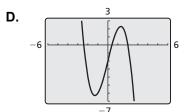
3.5

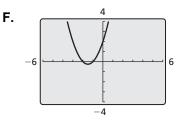












4.8 Analyzing Graphs of Polynomial Functions (continued)

Communicate Your Answer

2. How many turning points can the graph of a polynomial function have?

3. Is it possible to sketch the graph of a cubic polynomial function that has *no* turning points? Justify your answer.



In your own words, write the meaning of each vocabulary term.

local maximum

local minimum

even function

odd function

Core Concepts

Zeros, Factors, Solutions, and Intercepts

Let $f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$ be a polynomial function. The following statements are equivalent.

Zero: *k* is a zero of the polynomial function *f*.

Factor: x - k is a factor of the polynomial f(x).

Solution: *k* is a solution (or root) of the polynomial equation f(x) = 0.

x-Intercept: If k is a real number, then k is an x-intercept of the graph of the polynomial function f. The graph of f passes through (k, 0).

Notes:

4.8 Notetaking with Vocabulary (continued)

The Location Principle

If f is a polynomial function, and a and b are two real numbers such that f(a) < 0 and

f(b) > 0, then *f* has at least one real zero between *a* and *b*.

Notes:

Turning Points of Polynomial Functions

- **1.** The graph of every polynomial function of degree *n* has at most n 1 turning points.
- **2.** If a polynomial function has *n* distinct real zeros, then its graph has *exactly* n 1 turning points.

Notes:

4.8 Notetaking with Vocabulary (continued)

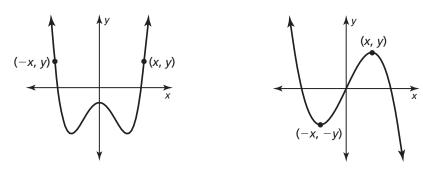
Even and Odd Functions

A function f is an **even function** when f(-x) = f(x) for all x in its domain. The graph of an even function is *symmetric about the y-axis*.

A function f is an **odd function** when f(-x) = -f(x) for all x in its domain. The graph of an odd function is *symmetric about the origin*. One way to recognize a graph that is symmetric about the origin is that it looks the same after a 180° rotation about the origin.

Even Function

Odd Function



For an even function, if (x, y) is on the graph, then (-x, y) is also on the graph.

For an odd function, if (x, y) is on the graph, then (-x, -y) is also on the graph.

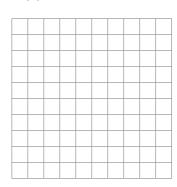
Notes:

Date

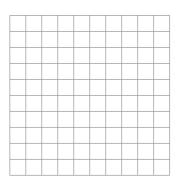
Notetaking with Vocabulary (continued) 4.8

Extra Practice

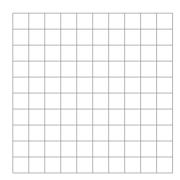
In Exercises 1–6, graph the function. Identify the x-intercepts, and the points where the local maximums and local minimums occur. Determine the intervals for which the function is increasing or decreasing. Determine whether the function is even, odd, or neither.



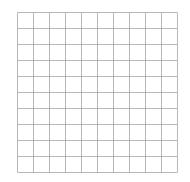
3. $h(x) = x^3 - x^2 - 13x - 3$



5. $f(x) = x^4 - 29x^2 + 100$







4. $k(x) = x^3 - 2x$

6.
$$g(x) = -\frac{1}{3}x^3 + x^2 - \frac{4}{3}$$

