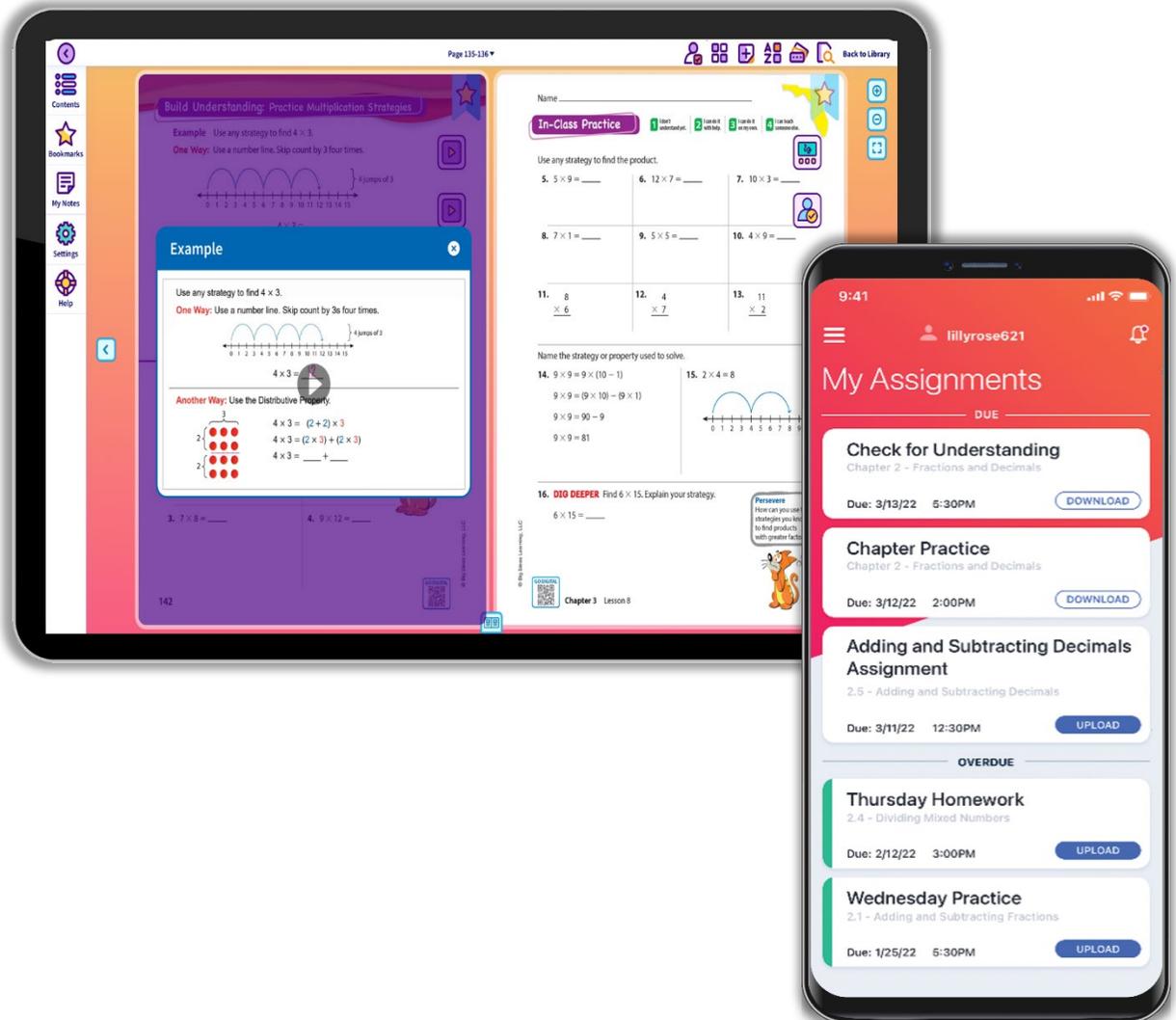


Florida's B.E.S.T. Standards for MATH

Digital Platform Guide



Flexible Resources, Accessible Anywhere

Engaging technology for students and teachers is the heart of the *Florida's B.E.S.T. Standards for MATH* program. The flexible online platform includes homework and assessment, interactive resources, and videos that support any learning environment and accelerate learning for all students.

Let's Explore!

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PRACTICE, ASSESSMENT, AND REPORTS

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All screenshots are representative of final product. Some features may not be fully implemented at the time of your review.

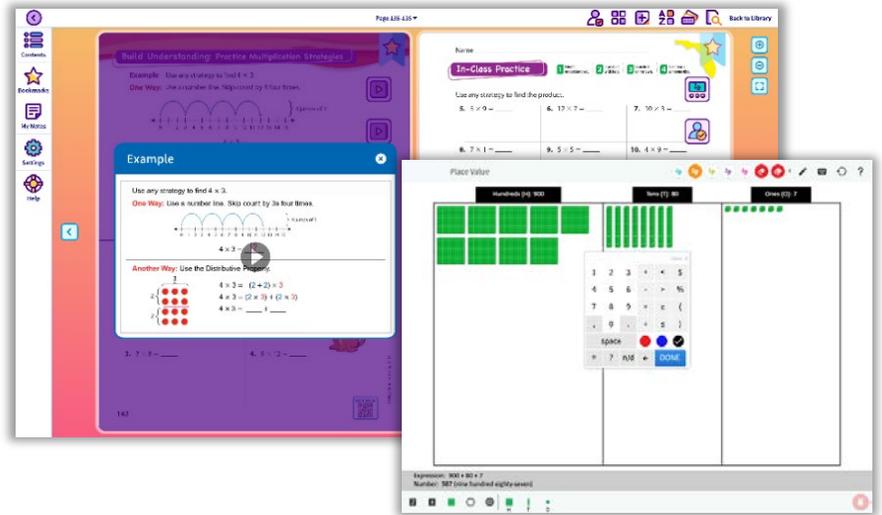
LEARN TOGETHER

Student Engagement and Skill Building

Engage students from beginning to end of class, and at home, with the digital student experience. Students have access to a variety of tools that support and enhance their learning.

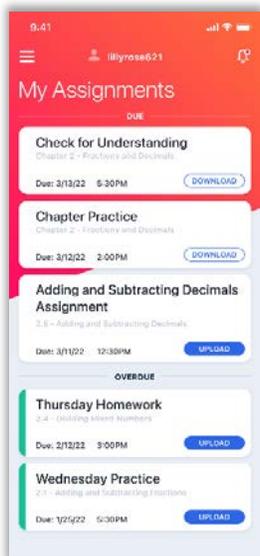
Dynamic Student Edition

The Dynamic Student Edition is a complete, interactive version of the Student Edition with a Multi-Language Glossary, interactive explorations, digital examples, virtual manipulatives, Tutorial Extra Example videos, and digital exercises.



eBook App

The eBook app is the downloadable version of the Dynamic Student Edition. It provides students with continuous access to their Student Edition whenever they need it.



Homework App

The Big Ideas Homework app allows students to complete assignments even when internet access is limited or unavailable.

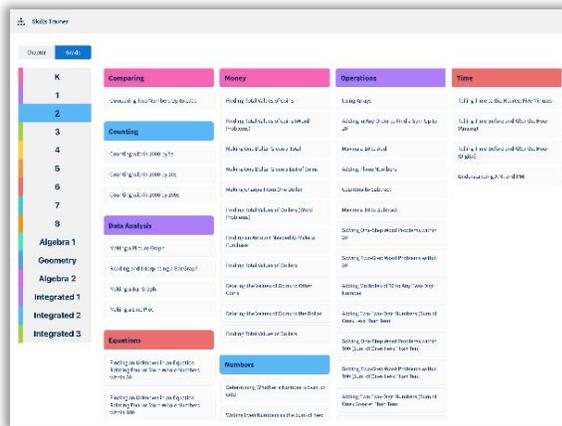
Game Library

The Game Library contains interactive games with audio in both English and Spanish. The games are also available in print and are translated into Spanish to help with engagement in class and at home.



Skills Trainer

The Skills Trainer provides opportunities for students to review or extend skills from Grade K through Algebra 2. Students have access to the Skills Trainer without the need for formal assignments, so they can review and practice as often as they need.



Math Musicals

Math Musicals offer elementary students a fun and engaging connection between math, music, and literature. Newton and Descartes, team up in these educational stories and songs to bring mathematics to life! Math Musicals are available online, where teachers and students will find the stories, songs, animated videos, lyrics, and sheet music!

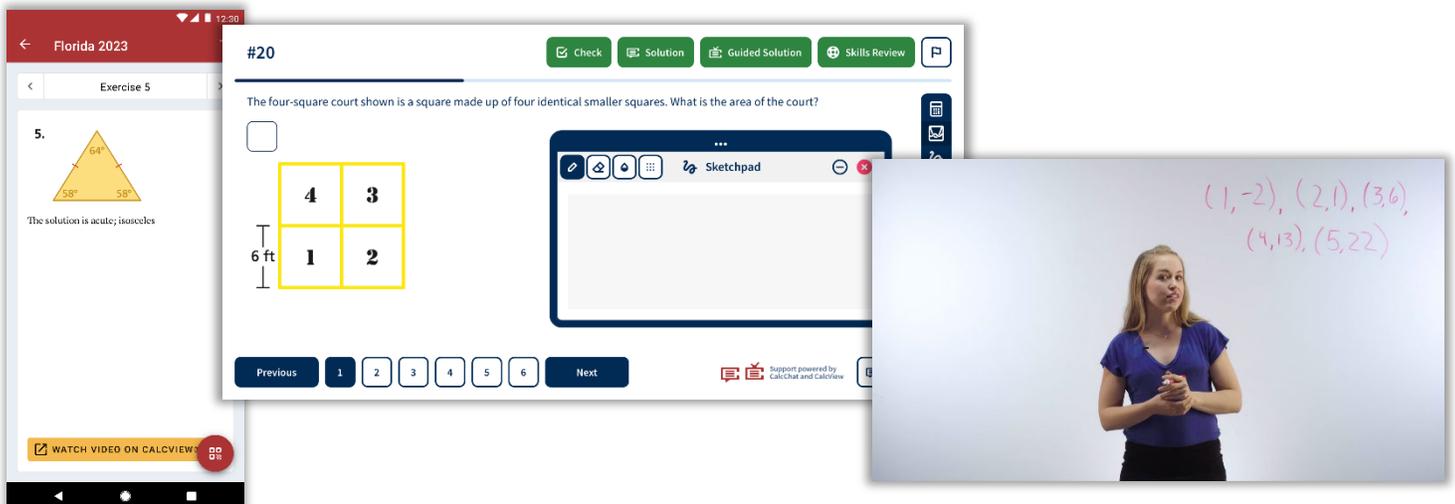


CalcChat

Students in middle school and high school benefit from Worked-out Solution Videos and live, Virtual Tutor support for select exercises. Chapter Review and Practice Tests are also available.

CalcView

Students can view stepped-out instructor videos as they work through select problems to support comprehension and the understanding of concepts.

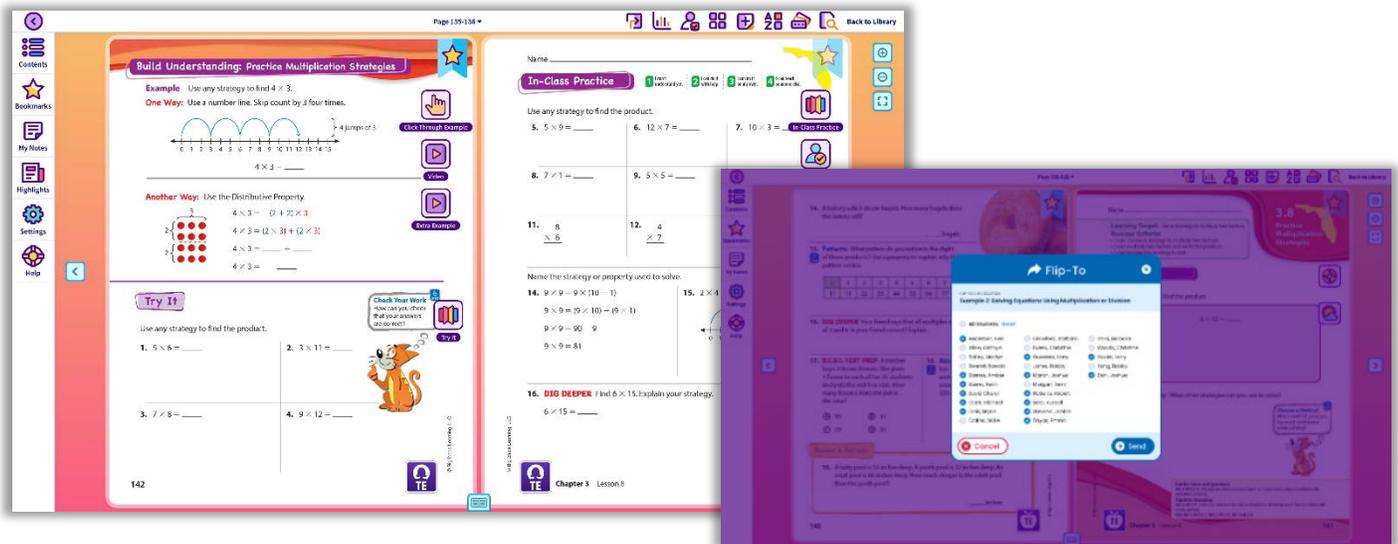


Planning and Teaching

Find everything necessary to plan and teach lessons all on one platform. With *Florida's B.E.S.T. Standards for MATH*, teachers can leave the Teaching Edition and support materials in the classroom and still have access to everything digitally.

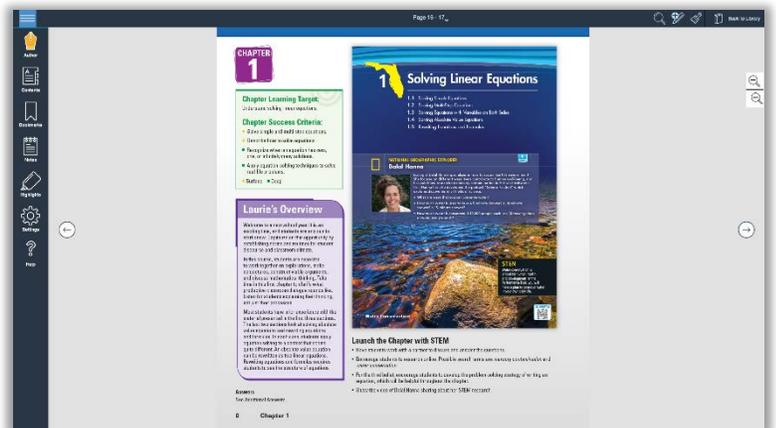
Dynamic Classroom

Teachers use the Dynamic Classroom to facilitate lessons using the engaging explorations, digital examples, and interactive practice all at their fingertips. They can even use the Flip-To feature to send students directly to a specific place in their Dynamic Student Edition, which makes managing a classroom full of devices a breeze.



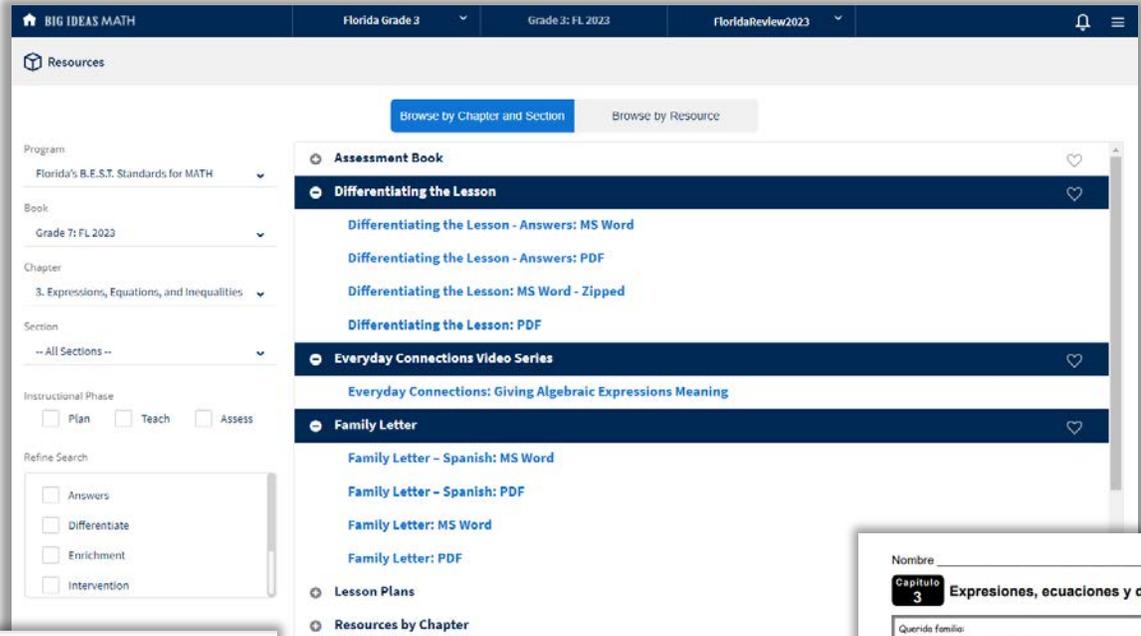
Laurie's Notes

Teachers can review Laurie's Notes in the print Teaching Edition or digitally in the Dynamic Classroom, making it easy to plan lessons at their convenience. Laurie's Notes also include specific support for the Mathematical Thinking and Reasoning Standards, so teachers can ensure students are practicing the MTRs on a daily basis.



Resource Library

Every print resource is available online in the Resource Library for the entire K-12 program, providing RTI and enrichment support. The variety of resources ensure teachers have what they need when planning to meet the needs of all learners.



Lesson 3.2 Subtracting Linear Expressions

Type of differentiation: Learning profile
Type of learner: Emerging

Introduction
This lesson can be used after students have mastered adding linear expressions. It supports students who may benefit from using physical objects to visualize the concept of subtracting an expression that contains more than one term. Students create a set of cards with a term on one side and its opposite on the other side. The cards are used to model subtraction of linear expressions in a vertical format. Students flip the subtraction card to addition and flip all the cards in the second row to their opposites, emphasizing subtraction as "adding the opposite."

Lesson Preparation
Materials Needed: Linear Expressions Cards
Beforehand: Photocopy the Linear Expressions Cards and cut the cards apart. Each student will need a set of cards.

Lesson Procedure
Distribute a set of Linear Expressions Cards to each student.
Discuss what it means for two terms to be additive inverses. Explain that if the sum of two terms is 0, then the terms are additive inverses.
Hold up the "7.5y" card and ask students to write the additive inverse on the blank side of the card. [-7.5y]
Say, "Find the four parenthesis cards and set them aside. Find the card that only has a minus sign on it and write a plus sign on the other side. For each of the remaining cards, write the additive inverse on the blank side of the card."
Students can write either "-6" or "+(-6)" on the blank side of the "x 6" card.
Model Example 2(a) of the textbook. Use a document camera to display the cards or tape them to the board. Have students model the problem at their desks with their own cards.

(5x + 6) - (-x + 6)

Nombre _____

Capítulo 3 Expresiones, ecuaciones y desigualdades

Querida familia:
Los jardineros están familiarizados con la incertidumbre. ¿Habrá suficiente sol? ¿Habrá suficiente lluvia? ¿Está demasiado fertilizante? Planificar un jardín puede ser un reto, bien sea solo en un pequeño maceto o sobre varias hectáreas.
Usted podría trabajar con su estudiante para planificar y plantar una pequeña área de jardín. Asegúrese de plantar más semillas de las que crece necesitar — algunas no germinan y otras podrían producir plantas débiles. Está pendiente de que las plantas reciban suficiente luz solar pero no demasiado calor. Haga que su estudiante escriba una desigualdad para representar cada uno de estas situaciones.
Jardín crezca, pídale a su estudiante que lleve un registro de las necesidades. Verifique las necesidades básicas de su jardín y el estudiante escriba una desigualdad para representar estas situaciones.
¿La altura es probable que crezcan las plantas? ¿Cuánta agua necesitan las plantas. Verifique el contenido de humedad cada día — las plantas necesitan agua para sobrevivir. Sin embargo, el agua puede ser tan perjudicial como muy poca. ¿Que las plantas reciban la cantidad recomendada de luz solar. El nivel de semillas usualmente indica la cantidad mínima requerida. Sin de macetas, sus plantas probablemente necesitarán fertilizantes para crecer. Sin embargo, esté atento a signos por usar de más.
Problemas en matemáticas tienen una sola respuesta. Muchos problemas que están dentro de un rango. Sus plantas necesitan suficiente fertilizante para crecer, pero se debe limitar el fertilizante que es seguro usar para la planta. Se debe asegurar el agua del rango correcto.
¿Se supere la satisfacción de cultivar con éxito un jardín — ¡y al contemplar el fruto de su trabajo!

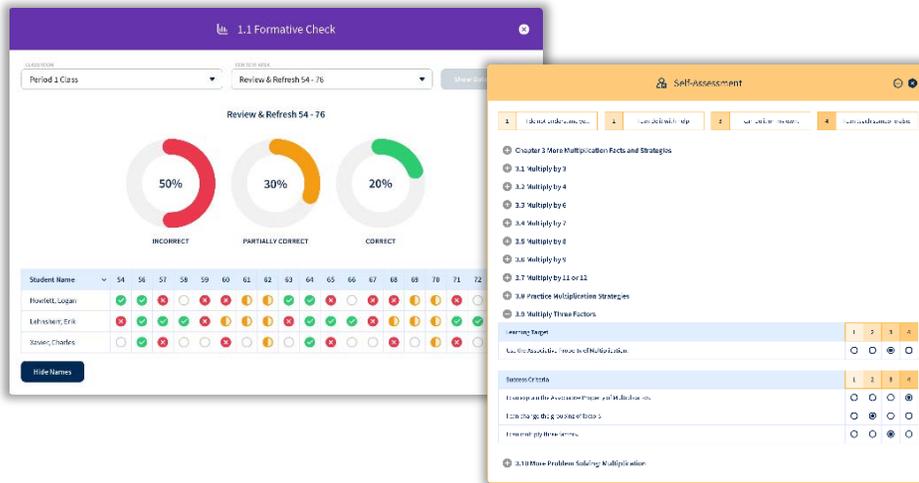
Florida Grade 7 Resources by Chapter 77

Assessing and Reporting

Assess students diagnostically, formatively, and summatively with *Florida's B.E.S.T. Standards for MATH*. The platform makes it easy to create and assign practice and assessments while providing actionable data to meet the unique needs of every student.

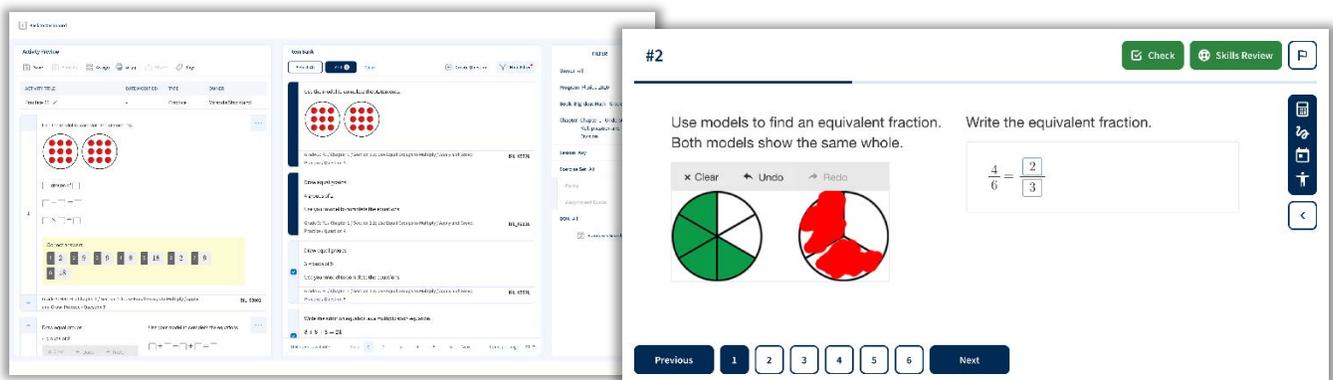
Formative Check and Self-Assessment Tool

Teachers can formatively assess students using the Formative Check and encourage students to use the Self-Assessment. Both tools provide data and insight into student progress, as well as how the students perceive their learning progress as they rate themselves on the Success Criteria.



Assignment Builder

The Assignment Builder gives teachers the flexibility to create digital assignments and assessments from the *Florida's B.E.S.T. Standards for MATH* program or develop their own questions. The parity between the print and digital in the Dynamic Student Edition and the Assignment Builder ensures teachers can provide equitable access to course content for all students. The detailed reports help teachers identify trends and take action.



Reports

The Reports in the Dynamic Assessment System include detailed reports on Performance, Standards, and the Skills Trainer. The Assignment Reports provide information on how students performed as a class and individually down to the item level, enabling teachers to make data-driven instructional decisions.



STUDENT NAME	STUDENT ID	STATUS	SCORE	TIME (MM:SS)	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	
+ Anderson, Neo	281.3308004	Submitted LATE	15	15:12	✗	⚠	✓	✓	✓	✗	⚠	✓	⊙	✓	⚠	✓	✓	✓	✓	✓	✗	✓	✗	✓	✓	✓	✓	✓	✓	
- Bennet, Ronald	281.3308004	Submitted	23	7:15	✓	✓	✓	✓	✓	⚠	✓	⊙	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	
Support Accessed					1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	
Check Answer					⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙
See an Example					⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙
CalcChat					⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙
Practice Skills					⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙	⊙
+ Clark, Michael	281.3308004	Submitted	22.5	8:42	✓	✓	✓	✓	✓	⚠	✓	⊙	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	
+ Cole, Bryan	281.3308004	Submitted LATE	15	10:37	✓	⚠	✓	✓	✓	⚠	✓	⊙	✓	✗	✓	⚠	✓	✗	✓	✗	✓	⚠	⚠	✓	✗	✓	✓	✓		
+ Crawford, Barbara	281.3308004	In Progress	-	00:00																										
Points Possible (Click to Exclude)					1	1	1	1	1	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	
Resources					🔗	🔗	🔗	🔗	🔗	🔗	🔗	🔗	🔗	🔗	🔗	🔗	🔗	🔗	🔗	🔗	🔗	🔗	🔗	🔗	🔗	🔗	🔗	🔗	🔗	

Access: Rostering and Integration

Big Ideas Learning understands the critical need for rostering support and Learning Management System integration for school districts. Your ability to effectively provide students and teachers with seamless access to our online learning solution is key for the successful implementation of *Florida B.E.S.T. Standards for MATH*. We will help make that happen.

Our digital fulfillment team commits to working closely with each Florida school district to ensure seamless access for teachers and students. We will be there to consultatively work with you and your technology lead(s) to ensure a smooth start in the fall and support throughout the year.

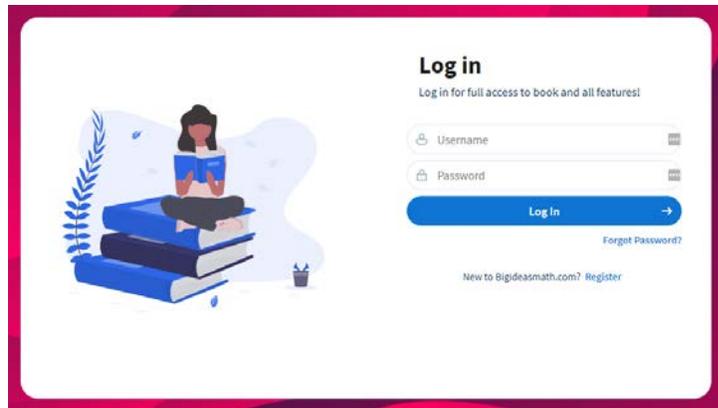
More specifically, Big Ideas Learning offers onboarding and rostering support through **OneRoster**, **Clever**, and **ClassLink**. We also integrate our solutions with **Schoology** and **Canvas**. Our teams have built successful processes working with a variety of districts across the country with these onboarding systems and look forward to working with your district.



GET STARTED

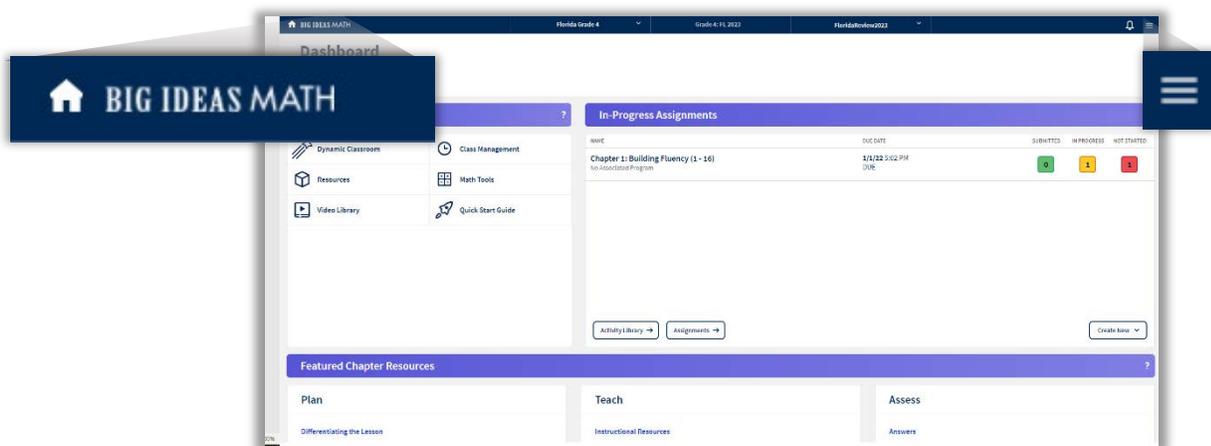
Sign On

At **bigideasmath.com**, enter the username and password assigned to your county, and click **Log In**. Contact your National Geographic Learning Representative if you do not have these details.



Explore

Click on **Big Ideas Math** in the upper left corner to return to the dashboard at any point. Click on the three lines in the upper right corner to open the site menu and explore the different global tools.



Optional: Add a Class

Classes will be pre-populated when you log in. If you would like to review the "Add a Class" feature, follow these steps.

- 1 From the site navigation, select **Class Management**.
- 2 Select **+Add Class**.
- 3 Fill out the required information, and click **Add**.

The screenshot displays the Class Management interface. At the top, a dark blue navigation bar contains icons for Dynamic Classroom, Student Reports, Activity Library, Assignments, Resources, Skills Trainer, Math Tools, Game Library, Math Musicals, Dashboard, Class Management, and Help. A red circle with the number '1' highlights the Class Management icon. Below the navigation bar, a table lists existing classes with columns for Class, Book, Start Date, and End Date. A red circle with the number '2' highlights the '+ Add Class' button in the top right corner of the table. A modal form titled 'Add Class' is overlaid on the table, with a red circle and the number '3' highlighting the form. The form contains the following fields:

- Class Name: Enter your class name
- Grade: Select grade (dropdown menu)
- Period (optional): Enter your period #
- Dates: From (calendar icon) To (calendar icon)
- Add Book: Choose a book (dropdown menu)
- Buttons: Add, Cancel

Below the form, a note reads: "To add an existing student in your district, give them the access code for this class."

Optional: Add Students to a Class

The pre-made classes will have test student pre-populated. If you would like to review the "Add Students to a Class" feature, follow these steps.

- 1 While in **Class Management**, select the class from the list.
- 2 Click **+Add Students**.
- 3 Enter a Student ID number, and click **Add**. If the student is not found in the system, fill out the required information, and click **Add**.

The image illustrates the process of adding students to a class in three steps:

- Step 1:** In the **Class Management** interface, a table lists available classes. A red circle with the number '1' highlights the **Florida Algebra 2** class.
- Step 2:** The **Florida Algebra 2** class details page is shown. A red circle with the number '2' highlights the **+ Add Students** button.
- Step 3:** Two forms are shown for adding a student. The first is a simple **Add a Student** form with a red circle '3' over the **Add** button. The second is a more detailed **Add a New Student** form, also with a red circle '3' over the title, which includes fields for Student ID, First Name, Last Name, Student Grade Level (set to 5th Grade), and Parent/Guardian Email (optional).

PLAN AND TEACH

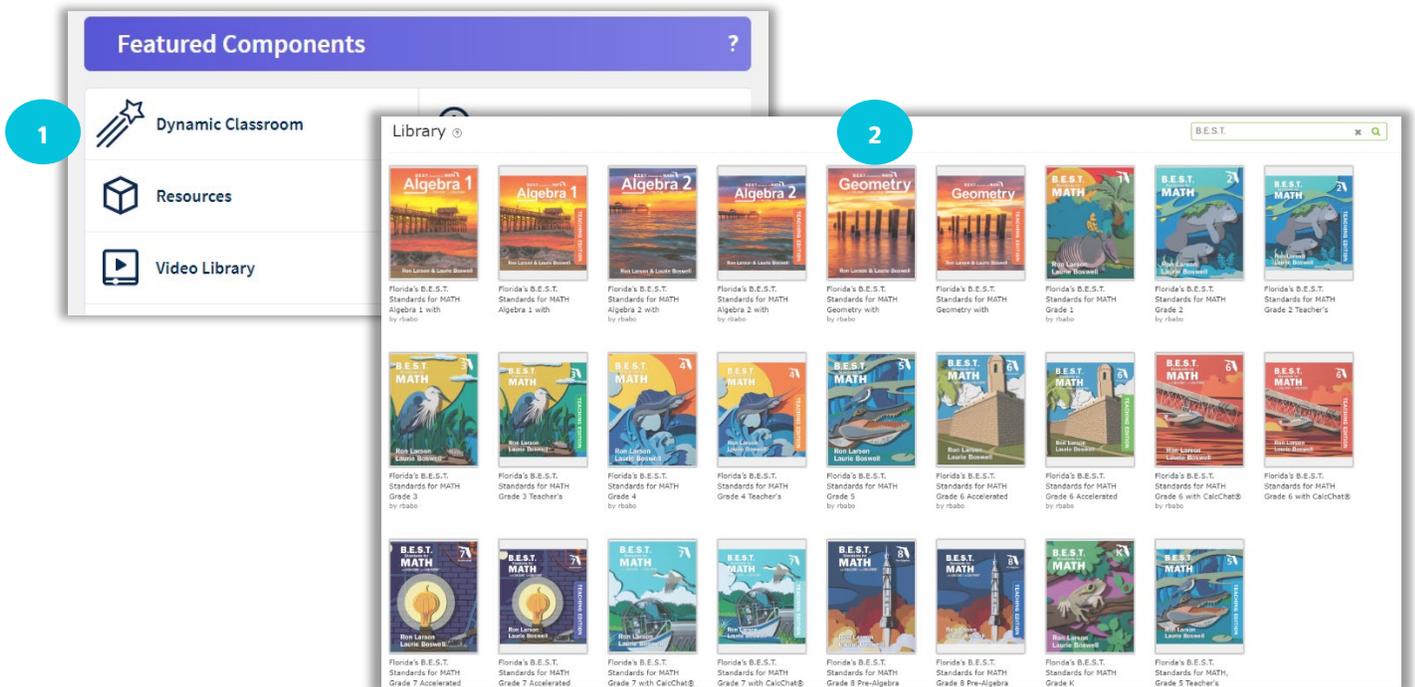
Dynamic Classroom and Dynamic Student Edition

When and Why

The **Dynamic Classroom** helps teachers facilitate lessons using the engaging explorations, digital examples, and interactive practice all at their fingertips. Teachers can even use the Flip-To feature to send students directly to a specific place in their **Dynamic Student Edition**, which is the companion student component without the teacher functionality. The Dynamic Classroom mimics the Dynamic Student Edition, so students can easily follow along in class.

How to Use

- 1 Find the **Dynamic Classroom** in the **Featured Components**. It opens the eBook Library.
- 2 Select the student version of the book.



Dynamic Classroom and Dynamic Student Edition, cont.

How to Use, cont.

- 1 Navigate the **Dynamic Classroom/Dynamic Student Edition** using the Contents to get to a specific lesson, or the left and right arrows within a lesson.
- 2 Use the icons on the page to open the various interactive features, such as Click-Through Examples, Example videos, and Extra Example Videos, as well as access to the digital assignments, and for Grades 6-12, CalcChat and CalcView.
- 3 Use the icons in the toolbar to open the Flip-To, Self-Assessment, Math Tools, Multi-Language Glossary, Vocabulary Flash Cards, Search, Notes, and Highlighter/Pen.
- 4 View Laurie's Notes specific to each page of the lesson.

The screenshot displays two pages from a digital textbook. The left page (page 12) is titled 'Model Real Life' and features a word problem about sharks. A callout '1' points to the 'Contents' icon in the left sidebar. A callout '2' points to an icon for viewing notes. A callout '3' points to a toolbar icon. A callout '4' points to a 'Notes' icon at the bottom. The right page (page 13) is titled '1.1 Practice' and includes a 'Review & Refresh' section with a number line for multiplication. A callout '1' points to the 'Contents' icon. A callout '2' points to a 'Notes' icon. A callout '3' points to a toolbar icon. A callout '4' points to a 'Notes' icon at the bottom.

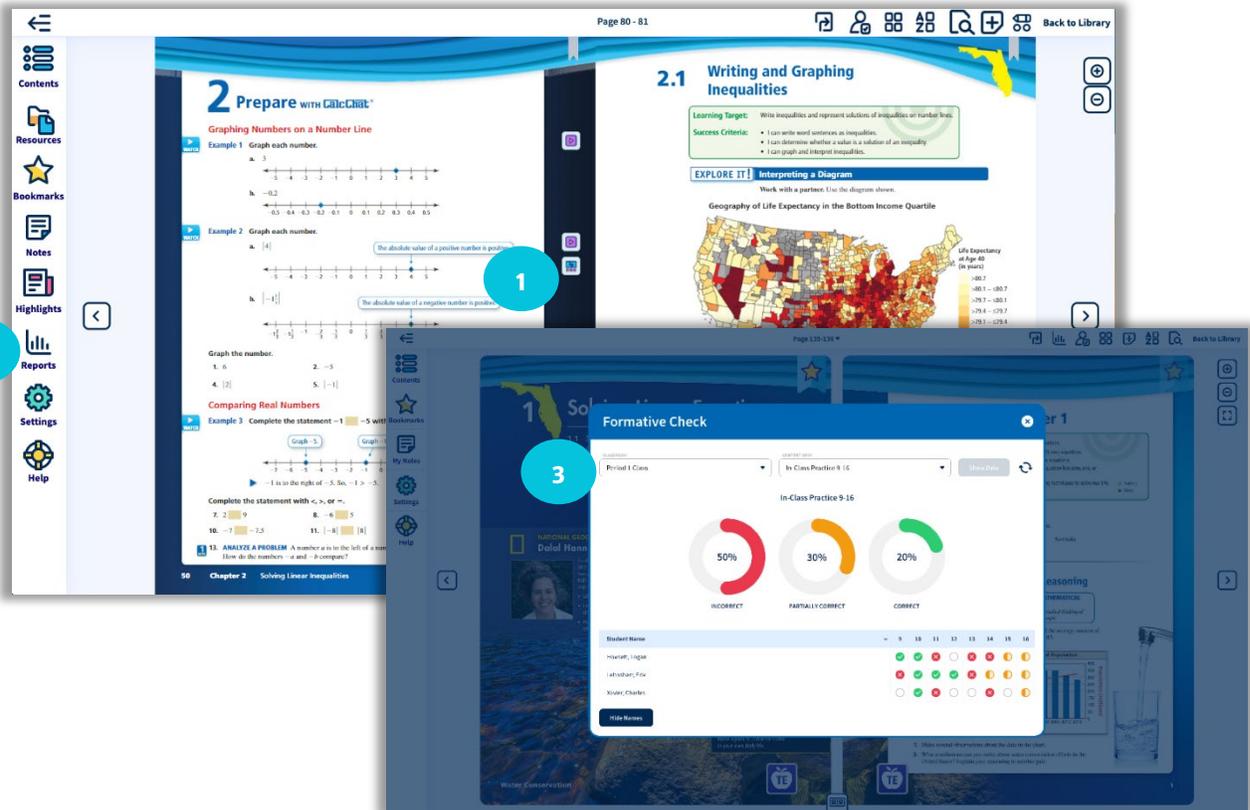
Formative Check

When and Why

The **Formative Check** is a quick check to monitor progress. Students attempt practice exercises and teachers can view real-time reports, providing actionable data.

How to Use

- 1 In the **Dynamic Classroom/Dynamic Student Edition**, students click on the digital practice icon to complete the practice exercises.
- 2 Click on **Reports** to review the data on student performance.
- 3 Choose the class and content that students completed. Then click **Show Data**.



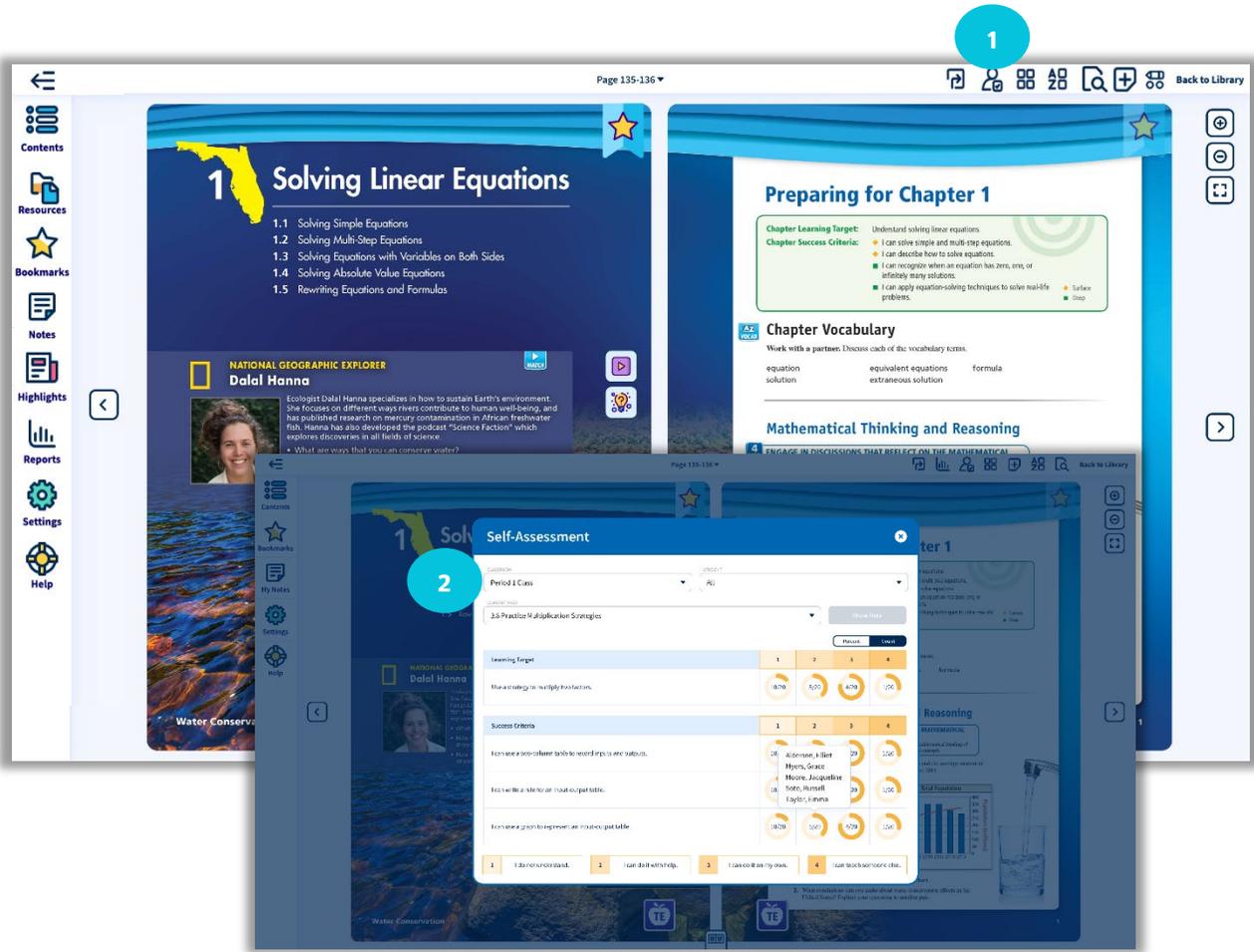
Self-Assessment

When and Why

With the **Self-Assessment**, teachers receive data on how students perceive their learning progress as they rate themselves on the success criteria.

How to Use

- 1 In the **Dynamic Classroom/Dynamic Student Edition**, teachers and students select the **Self-Assessment** icon. Students rate themselves on the success criteria, populating the report. Teachers get the report for insight into student progress.
- 2 Select the class, student (optional), and content. Then select **Show Data**.



Answer Presentation Tool

When and Why

The **Answer Presentation Tool** is used for reviewing answers with the class. With a quick click, students see the worked-out solutions which helps them find their own mistakes.

How to Use

- 1 Under the **Featured Chapter Resources**, find the **Answer Presentation Tool**.
- 2 Select book, chapter, and section content.
- 3 Enter exercise numbers or select all, even, or odd. Choose one or two columns.
- 4 Click **Show Solutions**.

The screenshot shows the 'Featured Chapter Resources' interface. Under 'Chapter 1 - Understand Multiplication and Division', there are three columns: 'Plan', 'Teach', and 'Assess'. The 'Teach' column contains 'Answer Presentation Tool', 'Instructional Resources', and 'Student Edition'. A red circle with the number '1' is placed over the 'Answer Presentation Tool' link. Below this, a blue banner reads 'ANSWER PRESENTATION TOOL'. Underneath the banner are dropdown menus for 'Grade 3 - Student Edition', '1', and '2 - Homework and Practice', followed by a search box containing '1-9'. To the right are buttons for 'ALL', 'EVEN', 'ODD', and 'Show Solutions'. A red circle with the number '2' is over the first dropdown, and a red circle with the number '3' is over the 'Show Solutions' button. A red circle with the number '4' is over the 'Show Solutions' button. The main content area shows two problems: '1. Find 3×6 .' and '2. Find 4×5 .'. Problem 1 includes a number line with three jumps of 6, the equation $3 \times 6 = 18$, and a 'Structure' section with two equations: $4 \times 3 = 12$ and $3 \times 4 = 12$, each with a corresponding number line. Problem 2 includes a number line with four jumps of 5 and the equation $4 \times 5 = 20$. A 'Writing' section asks to explain how to use a number line to find 5×3 .

Resources

When and Why

The **Resources** contain all the print and digital instructional tools to plan and teach the lessons, such as all the ancillary materials, editable Lesson Plans, Lesson Tutorials, and the Video Library. The entire K-12 program is available, so teachers can use any resource across the curriculum for differentiation or RTI.

Resources include:

- Additional Topics and Lessons
- Apps
- Assessment Book
- B.E.S.T. Test Prep and Practice Workbook
- Cross-Curricular Projects
- Differentiating the Lesson
- Dig Deeper
- Digital Examples
- Everyday Connections Video Series
- Everyday Explorations Video Series
- Evidence-Based Scale Worksheets
- Extra Example Videos
- Family Letters
- Graphic Organizers
- Instructional Resources
- Interactive Tools
- Learning Targets and Success Criteria
- Lesson Example PowerPoints
- Lesson Plans
- Math Musicals
- Math Tool Paper
- Multi-Language Glossary
- Pacing Guides
- Performance Tasks
- Resources by Chapter
- Road Maps (Accelerated 3 and 4)
- STEAM/STEM Videos
- STEAM Performance Tasks
- Skills Review Handbook
- Student Edition
- Teaching Edition
- Vocabulary Flash Cards
- Worked-Out Solutions Key

The image displays three educational resources. On the left is a Spanish math worksheet titled 'Multiplicar por números de dos dígitos' (Multiplying by two-digit numbers) with a 'Capítulo 3' (Chapter 3) label. In the center is the 'Big Ideas Learning' logo above the text 'EVERYDAY CONNECTIONS' and 'Giving Algebraic Expressions Meaning'. On the right is a 'BIG IDEAS MATH MULTI-LANGUAGE GLOSSARY' app interface showing a grid of letters, a search bar, and the definition of 'area' in both English and Spanish.

Resources, cont.

How to Use

- 1 Find the **Resources** from the **Featured Components**.
- 2 When in the **Resources**, select **Browse by Chapter and Section** or **Browse by Resource**.
 - **Browse by Chapter and Section** provides a list of all resources available for each lesson.
 - **Browse by Resource** categorizes the resources by type, and then drill down to the chapter and/or lesson.
- 3 Using either method, filter to refine the search.

The screenshot displays the 'Featured Components' sidebar on the left, which includes 'Dynamic Classroom', 'Class Management', 'Resources', and 'Video Library'. A callout '1' points to the 'Resources' icon. The main 'Resources' panel is shown with filters for Program (Florida's B.E.S.T. Standards for Math), Book (Algebra 1, FL 2023), Chapter (2: Solving Linear Inequalities), and Section (- All Sections -). A callout '2' points to the 'Browse by Chapter and Section' and 'Browse by Resource' tabs. The 'Browse by Chapter and Section' tab is active, showing a list of resource types such as Assessment Book, Differentiating the Lesson, Dig Deeper, Digital Examples, and Lesson Plans. A callout '3' points to the 'Refine Search' dropdown menu, which includes options for Answers, Differentiate, Enrichment, and Intervention.

Video Library

When and Why

Teachers can use the **Life on Earth** and the **STEAM/STEM Videos** with students in class. Life on Earth videos are engaging real-life examples of using mathematics through a science lens. STEAM/STEM Videos provide cross-curricular connections to real-life topics and come with Performance Tasks.

For professional development, **Concepts & Tools** videos help teachers learn about the manipulatives and how best to use them with students. In the **Pedagogical Approach** videos, a panel of teachers discuss best practices with author Laurie Boswell.

How to Use

- 1 Find the **Video Library** in the **Featured Components**.
- 2 Choose the video category.
- 3 Select the grade level.
- 4 Select the video to play.

The screenshot displays the 'Featured Components' sidebar on the left, where the 'Video Library' icon is highlighted with a red circle labeled '1'. The main content area shows the 'Videos' page with tabs for 'Life on Earth', 'Concepts & Tools', 'Pedagogical Approach', and 'STEAM'. The 'STEAM' tab is selected, and a red circle labeled '2' points to it. Below the tabs, a 'Grade Level' dropdown menu is open, with 'Algebra 1' selected and highlighted by a red circle labeled '3'. The main grid displays various video thumbnails, with a red circle labeled '4' pointing to one of the 'Real-Life STEM Video' thumbnails.

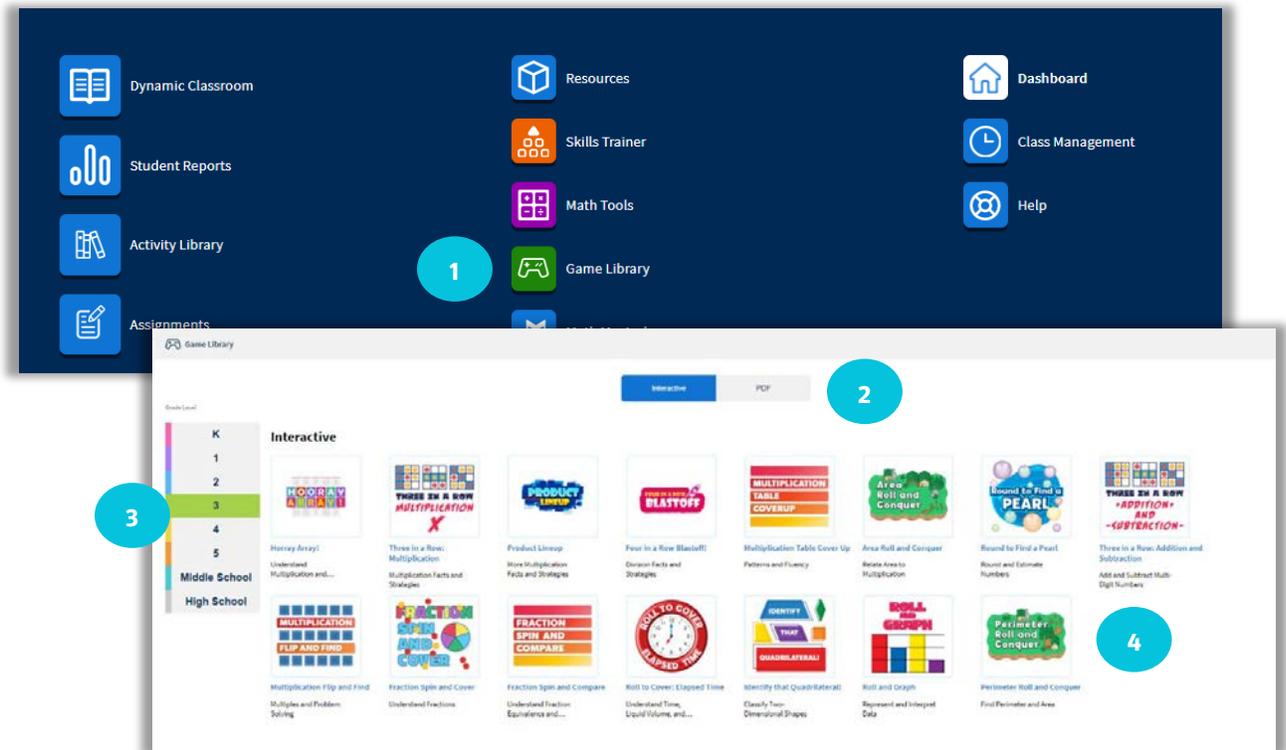
Game Library

When and Why

The **Game Library** includes digital and print-based games for one or two players to help students practice skills learned in class. Teachers and students have access to all games across the Kindergarten through Algebra 2 curriculum. Spanish audio and translated PDFs are also included to help with engagement in class and at home.

How to Use

- 1 Find the **Game Library** in the site menu.
- 2 Choose Interactive or PDF.
- 3 Choose the grade level or grade band.
- 4 Select the game.



Math Tools

When and Why

The **Math Tools** offer interactive manipulatives, Math Tool Paper, and Graphic Organizers to further support in-person or virtual learning.

How to Use

- 1 Find the **Math Tools** in the site menu.
- 2 Select the type of tool: Interactive Tools, Math Tool Paper, or Graphic Organizers.
- 3 Choose the grade band.
- 4 Choose the tool.

The screenshot displays the Math Tools interface. The top navigation menu includes: Dynamic Classroom, Student Reports, Activity Library, Math Tools (highlighted with a blue circle and the number 1), Resources, Skills Trainer, Math Tools (highlighted with a blue circle and the number 1), Game Library, Dashboard, Class Management, and Help. Below the navigation menu, the 'Math Tools' section is active, showing three tabs: Interactive Tools (selected), Math Tool Paper, and Graphic Organizers (highlighted with a blue circle and the number 2). The 'Interactive Tools' section is further divided into three grade levels: K-5 (selected with a blue circle and the number 3), Middle School, and High School. A grid of 14 tool icons is displayed, including Answer Presentation Tool, Balance Scale, Flash Cards, Four Function Calculator, Fraction Models, Geoboard, Linking Cubes, Money, Multi-Language Glossary, Number Frames, Number Line, Pattern Blocks, Place Value, and rekenrek (highlighted with a blue circle and the number 4).

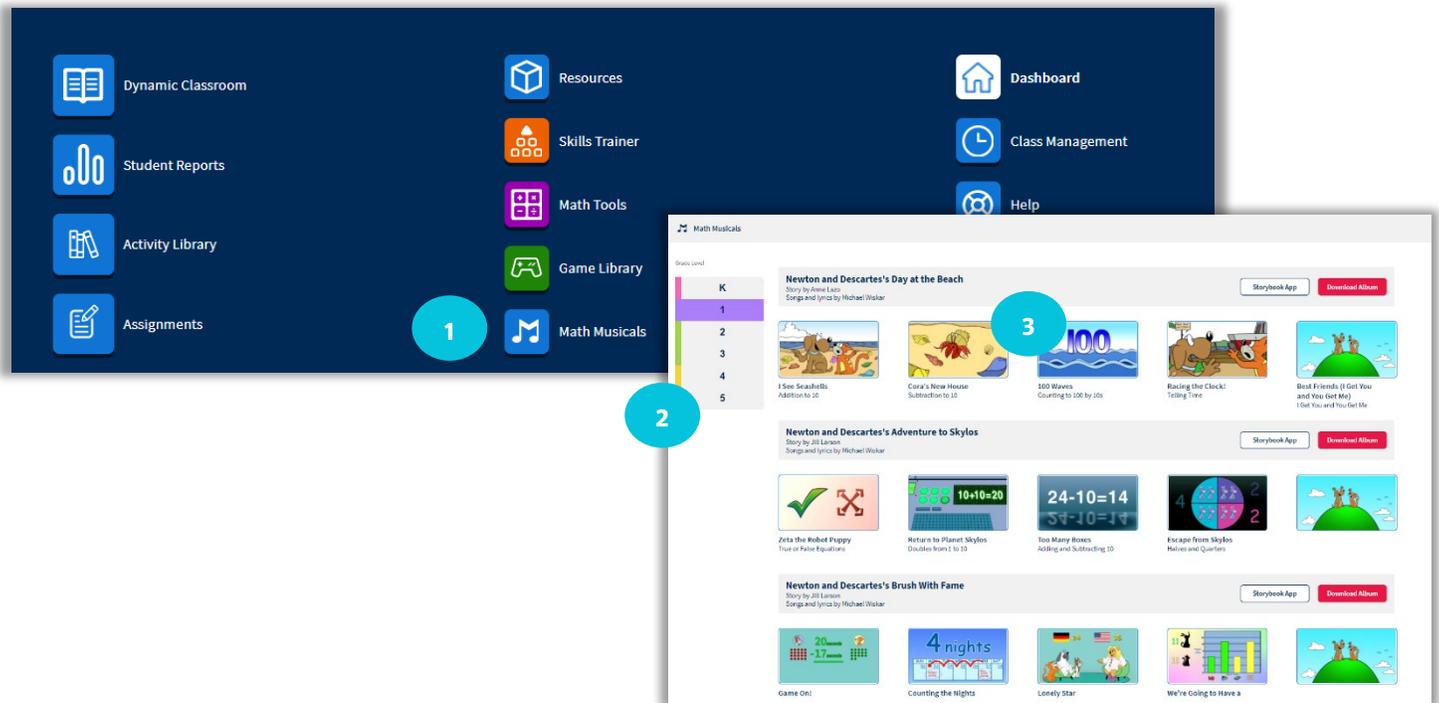
Math Musicals

When and Why

Math Musicals are engaging math stories with catchy songs found in the K-5 curriculum. The songs come with the lyrics and sheet music, as well as an animated music video. The Differentiated Rich Math Tasks help teachers to meet students where they are at with engaging tasks associated with the stories.

How to Use

- 1 Find the **Math Musicals** in the site menu.
- 2 Choose the grade level.
- 3 Select the Math Musical to view the animation along with all the associated resources.



PRACTICE, ASSESSMENT, AND REPORTS

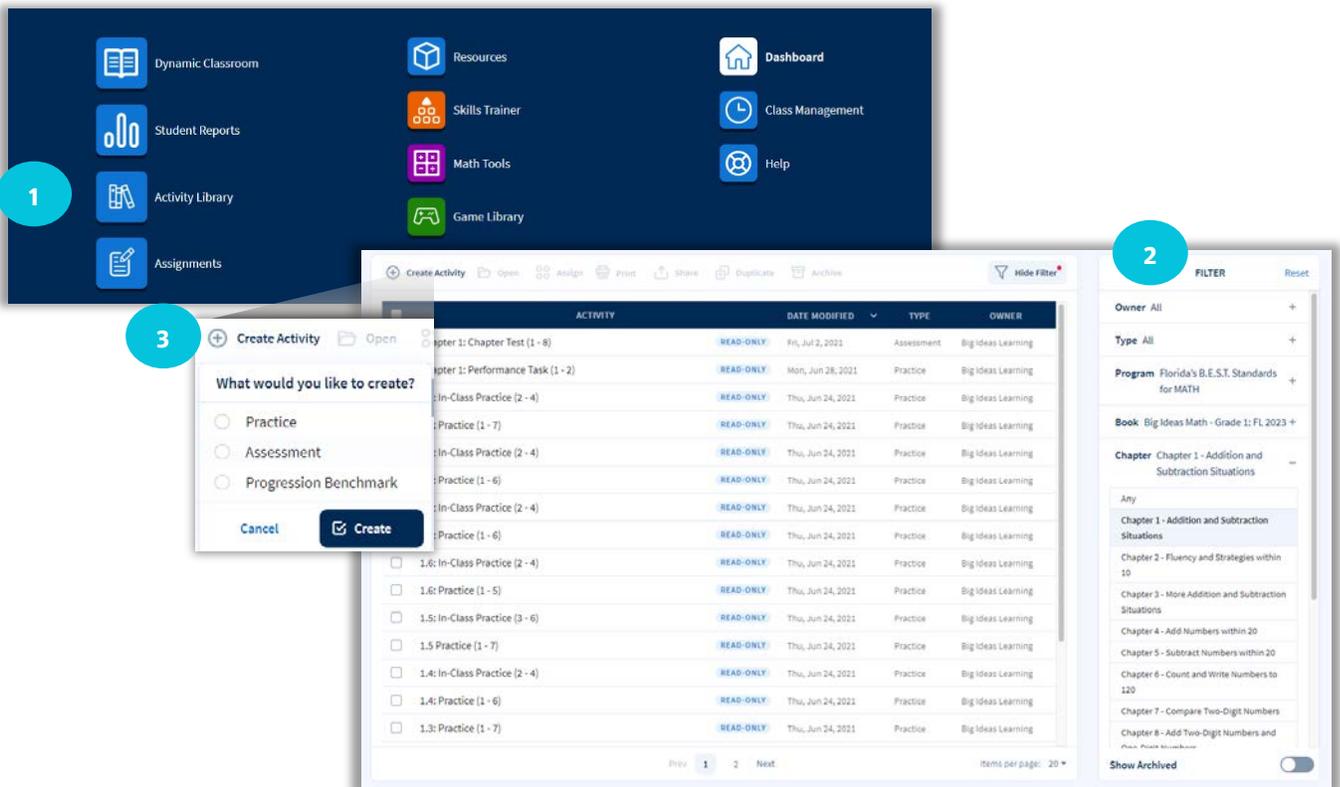
Activity Library

When and Why

Teachers can find and create assignments in the **Activity Library**. They can choose from premade assignments aligned to course content, create their own assignments, or use assignments created and shared by other teachers within the district.

How to Use

- 1 Find the **Activity Library** in the site menu.
- 2 Use the filters to find past saved or shared assignments to assign.
- 3 Or, select **Create Activity** to create a new Practice or Assessment, or assign the Progression Benchmark.



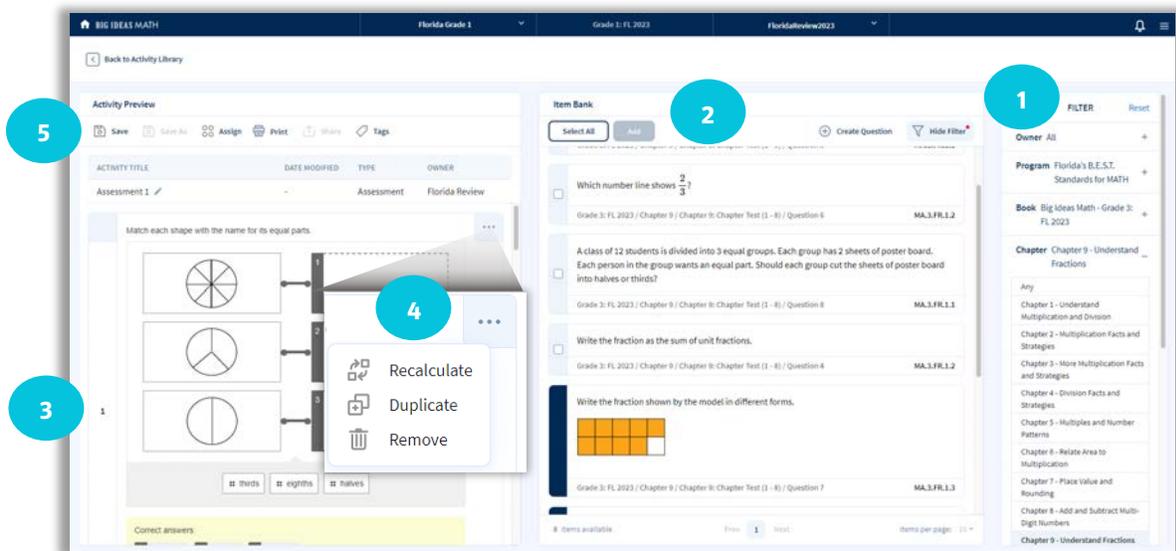
Assignment Builder

When and Why

Teachers can use the **Assignment Builder** when they are ready to create their own assignments.

How to Use

- 1 Start on the right to filter the questions by owner, program, book, and chapter, and lesson. Filter the exercises to show only even or odd or follow the Assignment Guide suggestions from the Teaching Edition. The last option is to search by standard.
- 2 This populates questions to choose in the Item Bank. Select the items to add to the assignment, and then click **Add** to move them to the assignment.
- 3 In the **Activity Preview**, rearrange the questions by using the arrows on each question.
- 4 On assessments, recalculate the values in the questions or duplicate the question to add an additional question of the same type with different values.
- 5 Once satisfied with the assignment, save, assign, or print the assignment. Adding tags will help to easily find the assignment again later in the Activity Library. When assigning the activity, the options change based on whether the activity is a practice or an assessment.



Reports

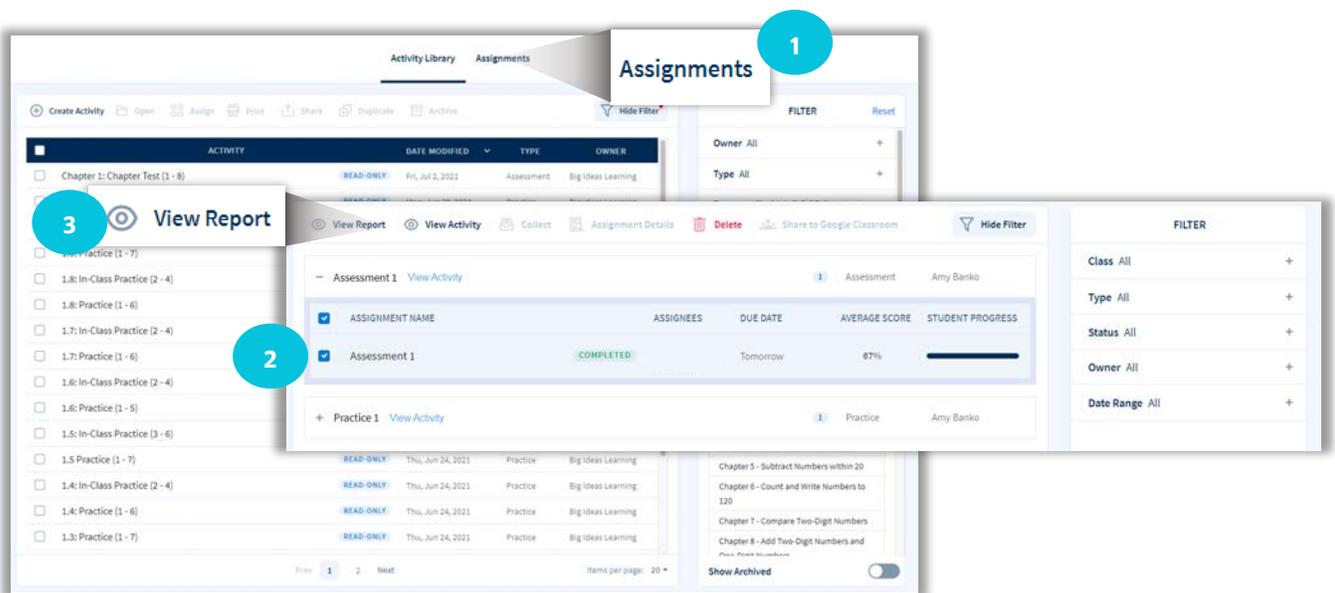
When and Why

When students complete assignments, data is populated in the **Reports**. The detailed reports for individual assignments allow teachers to make data-driven decisions to accelerate learning. The **Reports** from the site menu allow teachers to compare data, which helps track performance and see growth over time.

How to Use

View individual assignment reports by going back to the Activity Library.

- 1 Click on **Assignments**.
- 2 Check the box of an activity.
- 3 Click **View Report**.



Reports, cont.

How to Use, cont.

Comparative data reports are available by Performance, Standards, and the Skills Trainer.

1 Select the student(s) and enter a date range.

2 Click **Load Report**.

The screenshot shows the 'Student Reports' interface. At the top, there are tabs for 'Performance', 'Standards', and 'Skills Trainer'. Below the tabs, there is a search and filter area with a dropdown menu set to 'All students selected', two date input fields (12/08/2019 and 01/08/2021), and a 'Load Report' button. A table below displays student performance data for 'Ch2 Practice' and 'Chapter 2 Quiz'. A pagination bar at the bottom shows page 1 of 1.

Last Name	First Name	Student ID	Ch2 Practice 11/02/2020	Chapter 2 Quiz 11/13/2020
Randy	Railey	wef51f2wef5	20/20	11/12
Kayleigh	Caldwell	wef51w5ef112	14/20	5/12
Daquan	Johnson	45674788786	20/20	11/12
Marlah	Cross	851681sd80fg	18/20	3/12
Shanice	Dunn	a45ef059a	17/20	10/12
Diane	Francis	a4s1d5aasd	14/20	9/12
Darryl	King	a4d5es1d85	20/20	10/12
Kerlyn	Floyd	5d1fpg6df1g	14/20	8/12
Trey	Pierce	s56d1f56srg	19/20	10/12
Sean	Castro	w56ef15wef	14/20	12/12

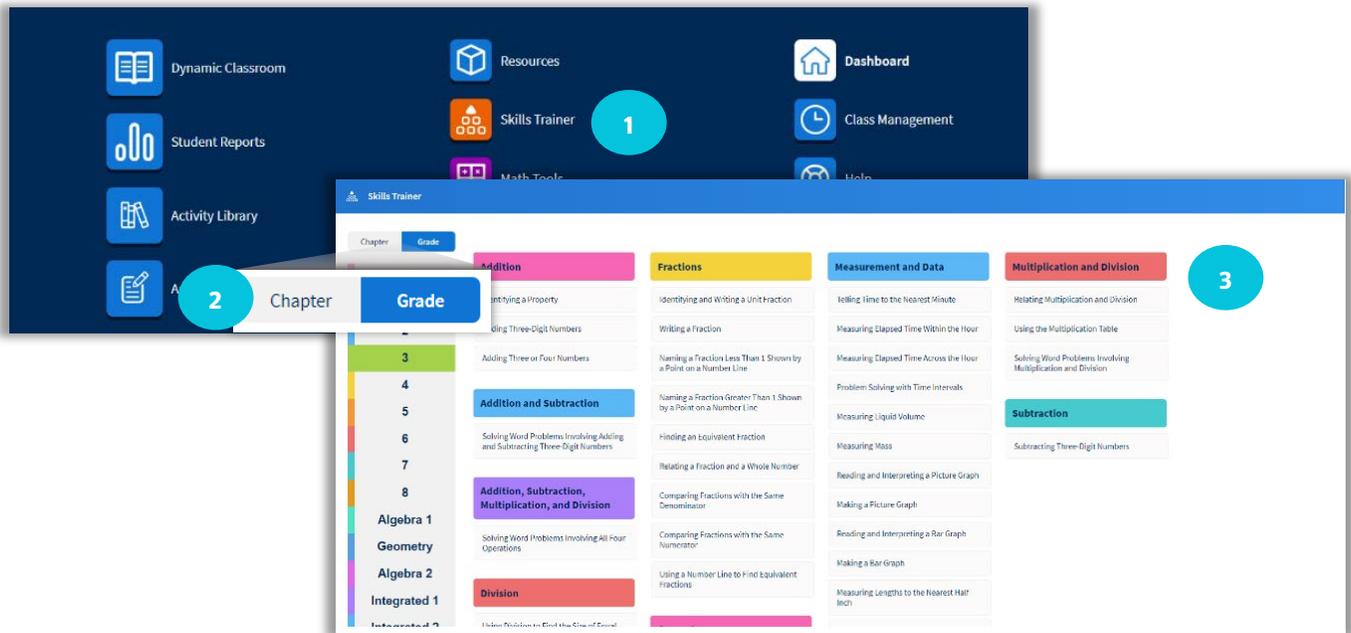
Skills Trainer

When and Why

The **Skills Trainer** allows students to practice independently on skills aligned to each chapter in their book or aligned to a specific grade. Track progress over time in the Reports from the site menu.

How to Use

- 1 From the site menu, choose **Skills Trainer**.
- 2 Choose Chapter or Grade.
- 3 Select the topic.



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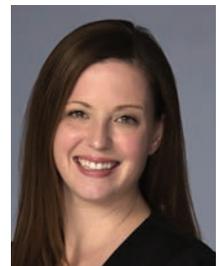
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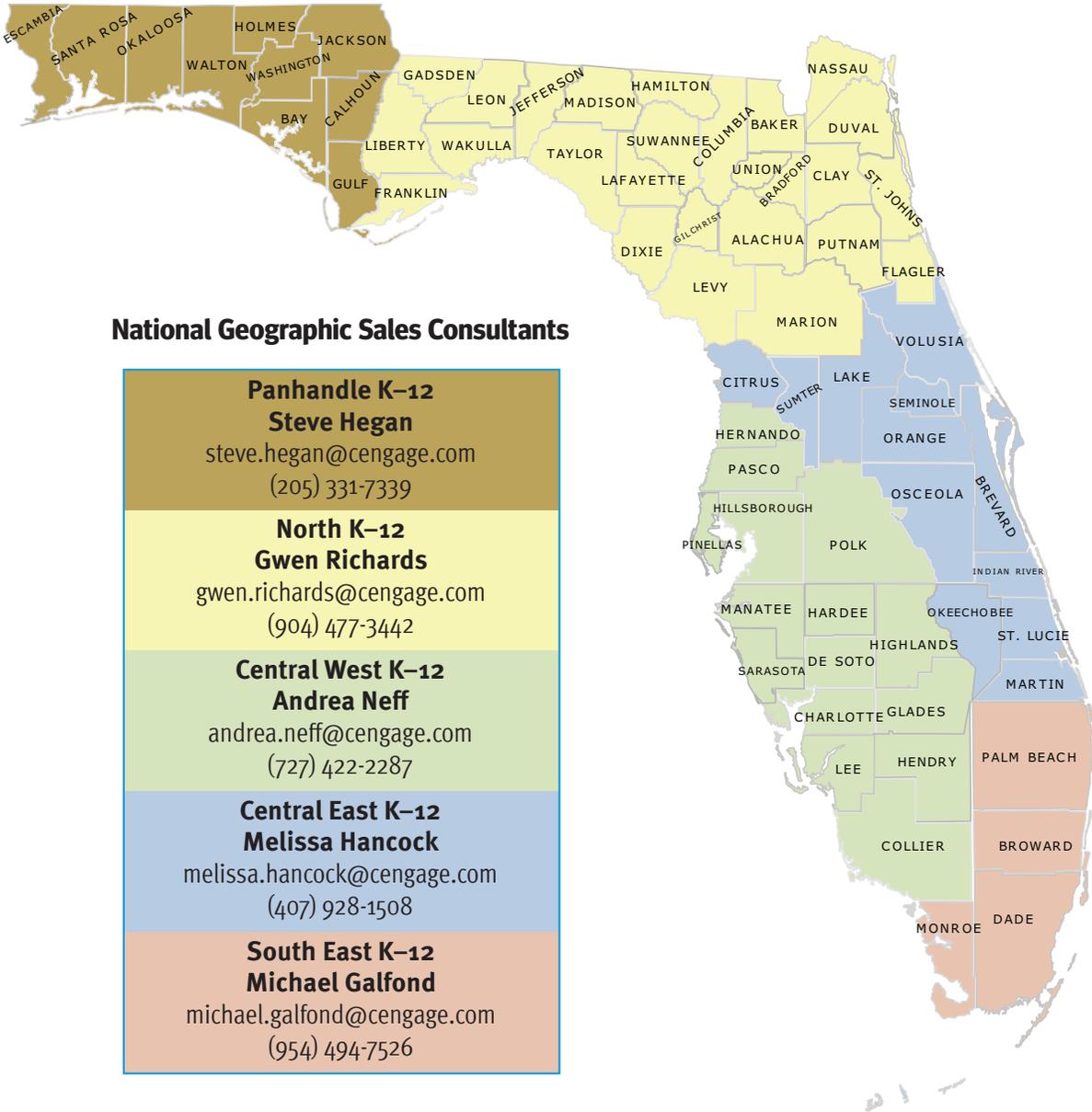


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